

# Computing

## Weebly



### National Curriculum

- Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts.
- Use sequence, selection, and repetition in programs; work with variables and various forms of input and output.
- Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs.
- Understand computer networks including the internet; how they can provide multiple services, such as the World Wide Web; and the opportunities they offer for communication and collaboration.
- Use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content
- Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.
- Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.

website	web design	build	pages
edit	title	text	home page
image	elements	click	drag
drop	preview	gallery	resize
tab	scroll	YouTube	URL
copy	paste	publish	content



Intents	Student
I can develop the homepage thinking about the key information to display.	
I can begin to add and develop pages and subpages.	
I can develop the content website, edit, improve, and check all is working.	
I can publish a finished website.	

# COMPUTING

## e-Safety

### National Curriculum

- o use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.

The first lesson of each term throughout the year provides an important focus on e-safety. Children explore the ever-changing issues through discussion, presentation or group work.

e-Safety	online	digital footprint	post
image	staying safe	identity	email
Facebook	Instagram	Snapchat	gaming
#	social media	privacy settings	peer pressure
block	report	behaviours	cyber bullying
stranger danger	grooming	CEOP	manipulate
trusted adults	unknown	age restrictions	role model



Intents	Student
I know that the internet can be dangerous and I must not share personal information (including pictures in school uniform)	
I know the potential impact of posting pictures on the internet and that once posted, they never fully disappear.	
I know the potential impact of cyberbullying on self esteem	
To know that the need to be 'liked' can lead to bad decision making on Social Media	
I know that people are not always who they say they are and understand the term 'grooming'	
I know that age restrictions apply to certain 'Apps' and Websites	
I know that the internet can have a positive impact on the world and that there are positive role models.	