Design Technology MECHANISMS

National Curriculum Objectives

To communicate ideas and apply knowledge to own design
To know how to create mechanical systems for a catapult
To select and use tools safely







	Key Vocabulary		
design	pulleys	stable	
sketch	levers	material	
projectile	structure	moving	
catapult	mock up		

Key: Disciplinary Substantive Bigger picture

Glossary

pulley	
lever	
projectile	

Learning intents questions	Pupil	Teacher
Can I investigate a range of existing products and use this to inform and design my own product?		
Can I communicate my ideas through annotated sketches and diagrams?		
Do I understand and use mechanical systems e.g. pulleys and levers?		
Can I select and effectively use a range of materials to create my own model catapult?		
Can I evaluate my product against my original design and consider how I can improve my work.		